



Cyber Security Strategy
with
Game of Threats™

Game of Threats™ is a digital game that simulates the speed and complexity of a real-world cyber breach to help executives better understand the steps they can take to protect their companies. . The game environment creates a realistic experience where both sides – the company and the attacker, are required to make quick, high impact decisions with minimal information.



PwC's Cybersecurity experts coach players through **realistic scenarios** with different types of threat actors and their preferred methodologies, and explain what they can do to better prevent, detect and respond to an attack



Game of Threats™ – Cyber Threat Simulation



Interactive

- Threat actor and company teams each have their own iPad controller. They see the impact of their decisions in real-time on a shared monitor.



Game Play Replicates Real- World Challenges

- Actions are designed around the concept of a shuffled deck of “virtual cards” displayed onscreen. Players can encounter different options every time they play.



Detailed Play-by- Play Summary

- PwC moderators provide a detailed summary of each game, reviewing both team’s strategy, actions and missed opportunities

Key takeaways for Participants

- Learn lessons about your company's ability to respond to a cyber attack
- Understand the potential ramifications and remediation options after an attack
- Understand what your company can do to prevent an attack
- Gain insight into the mindset of Threat Actors (Attackers)
- Learn key cyber security trends and terminology
- Spark a leadership discussion about your cybersecurity readiness



A group of six business professionals, three men and three women, are standing in a city square. They are dressed in professional attire, including suits and blouses. The background shows a modern building and a street with a car. The text 'Thank you' is overlaid in the center of the image, with a small red underline under the word 'you'.

Thank you

cyber.info@lk.pwc.com